DARK•HERITAGE

Character Sheet

NAME	
Class/level	
Race	
Sex	
Height	
Weight	
Hair color	
Eye color	
Skin color	

STATISTICS

	Score	Mod.
STR		
DEX		
MND		

Hit Points
(STR+1d6/level)

Armor Class
(10+DEX + Armor Bonus + ½ level)

Armor type:_____

SKILLS Rank=level + class/race bonus	**RANK**
Athletics	
Communication	
Knowledge	
Subterfuge	
Survival	

Melee To Hit (STR+lvl)	
Ranged To Hit (DEX+lvl)	
Magic To Hit (MND+lvl)	

WEALTH

Gold pieces	
Silver pieces	
Copper pieces	

WEAPONS

Weapon	Damage	Range

EQUIPMENT

Items	

SPELLS

NOTES

Player Name:_____